

YOU'RE THE AUTHOR!



Writing A Children's Book

Design/Multimedia/Web Technologies

Objective: Use desktop publishing software, the Internet and a digital camera to create a children's book.

Procedure:

- Select a partner and brainstorm possible themes for your book. Once the theme is selected, have it approved by the teacher. Each of you will create your own book.
- Select the age of the audience for which your book will be appropriate. It can either be a book that will be read to a child or one which a young child will be able to read.
- Using language that is appropriate for your identified audience, write a story that has a beginning, middle and ending. Incorporate the strategies that were discussed in the meeting with the English class.
- Important document setup information:
 - Each page should be in landscape orientation.
 - Allow $\frac{1}{2}$ " on each page for binding.
 - Use a font that is large and easily read.
- Choose appropriate graphics from clipart and the Internet that enhance the pages. You may also draw graphics. All must be crisp and clear, not blurred.
- Use color to make the pages attractive.
- The front and back covers will be printed on white cardstock.
- Design an attractive, attention-getting front cover page that includes:
 - title of book
 - graphic(s)
 - A "teaser" to encourage someone to read your book
 - your name as the author and illustrator
- Design a back cover page that includes:
 - a digital camera picture of yourself and at least one paragraph about you as the author
 - name of the publishing company (make up one)
 - bar code
 - year of publication
- Design an Acknowledgements page that will be printed on the inside of the front cover.
- The book must contain a minimum of 12 inside pages (not including the cover) that will be printed front and back.
- Each page must contain both text and appropriate graphic(s).
- Number each page—use cute numbers!
- Arrange for your buddy to proofread your book.
- Print a black & white copy of your book and give it to the teacher for approval.
- Once approval for final printing has been obtained from the teacher, print your book on the color printer, cut with the paper cutter and bind.
- Design an attractive bookmark that illustrates the storyline of your book. Proofread and print on the color printer.